



# Nederlandse Lacrosse Bond

## DUTIES OF SCORER AND TIMER

### Timer

1. Time 30 minute count down prior to game .
2. **Time 30 minute halves.**
3. **Stop clock** on umpire's whistle and arm signal:
  - a. **After each goal**
  - b. Whenever **umpire signals "time-out"** for injury, cards, team time-outs, illegal substitutes or other circumstances as deemed necessary by an umpire.
  - c. If play is stopped and has not resumed when the clock reaches 2 minutes and then **on every whistle within the last two minutes of each half.**
4. Start/restart clock at sound of umpire's whistle
5. Notify closest umpire when 2 minutes remain in each half; again when 30 seconds remain in each half.
  - a. Timer notifies nearest umpire when 30 seconds remains in the half and stays on the field to count down last 10 seconds to nearest umpire.
6. Time 10 minutes half time and notify umpires when 5 and 8 minutes have elapsed.
7. Time 90 seconds team time-outs (two per team, per game), requested by Captain or Coach of either team and only after a goal. Time-outs not used in regulation may be use in overtime when played.
  - a. Teams may not request consecutive team time-outs.
8. Time injury time-outs.
  - a. Field Player – 2 minutes maximum
  - b. Goalkeeper – 5 minutes maximum

### Scorer

1. Receive team rosters (18 players) with starting line-ups 30 minutes before game time; starters names ticked.
2. Record goals scored – name and number of scorer and time of goal
3. Record all warnings and suspensions – name and number of player, time and colour of warning card and time for re-entry
4. Inform the closest umpire of any illegal substitution immediately.
5. Inform the suspended player when lapsed playing time for a suspension is complete.
  - a. Personal foul Yellow card – **2 minute suspension, or when opponent scores;**
  - b. Personal foul Yellow/Red cards – 5 minute suspension or straight Red card – 10 minute suspension **suspended player cannot re-entry;**
  - c. Delay of Game and other Persistent Minor Fouls Green/Red cards) – 5 minute suspension; team plays short goal side of restraining lines; carded player or substitute may reenter the game.